## Resolving CME Characteristics with Polarized White Light Data

Matthew J West ${ }^{1}$, Craig DeForest ${ }^{1}$, Daniel B Seaton ${ }^{1}$, Sarah E Gibson ${ }^{2}$, James Marcus Hughes ${ }^{1}$, Ritesh Patel ${ }^{1}$, Chris Lowder ${ }^{1}$, \& Anna V Malanushenko ${ }^{2}$
${ }^{1}$ Southwest Research Institute, ${ }^{2}$ National Center for Atmospheric Research, High Altitude Observatory Contact: mwest@boulder.swri.edu

Forecasting CME arrival times is hard

- but doesn't have to be!

Resolving the positional ambiguity in Earth-directed eruptions (Halo \& partial halo CMEs) is o critical problem in forecasting CME arrival times that polarized light observations can resolve.
 The new PUNCH coronal and heliospheric imagers measure polarized visible light, which reveals the 3D location of features in the corona and solar wind for improved forecasting.

## Polarization reveals 3D structure via scattering angle

 Polarization reveals the position of features that scatter light ( $l$; orange line) along the line of sight. Projecting the feature onto the sky plane $(v)$ at small angles, and the azimuthalprojections, $p=p B / B$, and the polarization ratio, $P R=(1-p) /(1+p)$, directly in map projections, $p=p B / B$, and the polarization ratio, $P R=(1-p)-1+p)$, directly yied thescattering angle of a feature via a simple expression: $\chi=\cos ^{-1}( \pm \sqrt{P R})$. From here, it's scattering angle of a feature via a simple expression: $\chi=\cos ^{-1}( \pm \sqrt{P R})$. From here,
possible to compute the $3 D$ position of features using the geometry and expression below.
 includes tools for 3D analysis. solpolpy is publicly available via github

Forward modeling demonstrates the technique Simulated brightress (B) and polarized brightness ( PB ) using the FORWARD code and a croissant model CME with a leading edge at 20 R R , vield accurate lin-of-sight positions for
 of-sisht (traveling towards the observer). The calculation gives the line-o-s.sight average
distance; due to the concentration of mass in the cuE less, the derived distance near the sun is ower than the leading edge (botom right).
$\mathrm{pB} / \mathrm{B}$


## Successful reconstructions with noisy data

Realistic signal noise is not a barrier to accurate distance measurements. We reduce the the signal-to-noise ratio (top two rows, left) and repeat the distance determination calculation (bottom row, left). Distance determinations yield accurate results even for very poor SNR ratio (bottom row, right) proving the technique will work even for the faintest events.


A second test using high SNR data from 2010-Apr-03: DeForest et al. (2017) demonstrated how these observations can be used to determine the chirality of the structure, using a similar approach to the distance-determination described here.

Real-world demonstrations using STEREO data
A real-world demonstration of solpolpy and the distance mapping tool used STEREO polarized brightness observations from 2012-Nov-09: The STEREO polarized brightness triplet is resolved into $p B$ (top left) and $B$ (top right) using solpolpy, The ratio (bottom left) yields a derived
int height map (bottom right) with distances appropriately ranging between 2 and $5 \mathrm{R}_{\odot}$


PUNCH will provide near-real-time line-ofsight CME kinematic measurements
The solpolpy polarization analysis toolkit will provide everything required to compute distances of solar and heliospheric features in real and synthetic polarization observations. The resolver accurately reconstructs line-of-sight distances of structures, resolving important ambiguities to improve CME model fits and arrival-time forecasts.
Using successive measurements will provide accurate estimates of line-of-sight velocities; when used with PUNCH observables, the resolver will provide a powerful, real-time, eruption arrival diagnostic. Advanced processing with similar techniques also reveals the chirality of CMEs. For future instrument concepts and further details on the technique see Poster: SwSCOR: Space Weather Solar Coronagraph by DeForest et al.
Image noise has a limited impact the reconstruction. PUNCH's high-SNR observations, coupled with powerful techniques like noise gating, will yield high-fidelity distance measurements.

