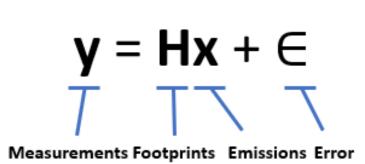
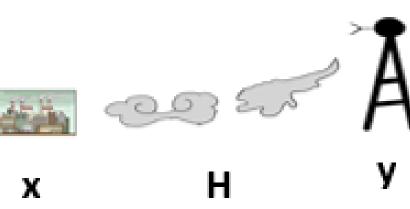
#### Estimating GHG Emissions by emulating atmospheric transport using machine learning Nikhil Dadheech<sup>1,\*</sup>, Tai-Long He<sup>1</sup>, and Alexander J. Turner<sup>1</sup> <sup>1</sup>Department of Atmospheric Sciences, University of Washington, Seattle, WA, \*<u>nd349@uw.edu</u>

### 1. Abstract

Previous work has shown that point sources for GHGs dominate their emission budget. Due to their localized nature, studying these point sources necessitates dense measurements. Fortunately, there has been a proliferation of dense observing systems for GHGs over the past decade. Estimating GHG emission fluxes through these observations require computing source-receptor relationship (also known as "footprint"). This relationship is constructed using full physics-based atmospheric transport models which are oftentimes computationally expensive as well as storage intensive as the number of measurements increases. Here, we present a deep-learning-based emulator of footprints at kilometer-scale. The model consists of encoder-decoder based U-net model which requires meteorological parameters as inputs, and it predicts footprint for an observation in near-real-time. We compared the accuracy of the emulator by one-on-one comparison with footprints generated by STILT model. The emulator footprints are further used in estimating GHG emission fluxes using inverse modelling. We replicated a previous case study from Turner et. al., 2020 using footprints from the emulator.

## 2. Motivation





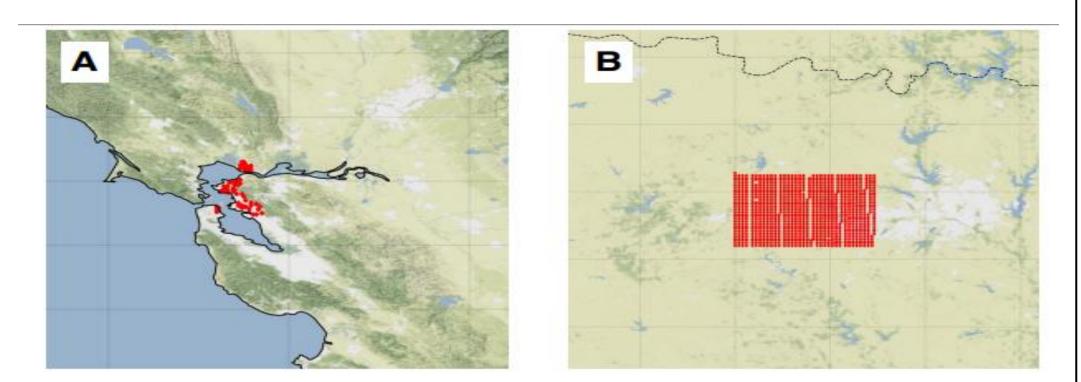
*Figure 1*: *Relating observations* to emissions

 $\widehat{\boldsymbol{x}} = \underline{\mathbf{x}}_{a} + (\mathbf{H}\mathbf{B})^{\mathsf{T}}(\mathbf{H}\mathbf{B}\mathbf{H}^{\mathsf{T}} + \mathbf{R})^{-1}(\mathbf{y} - \mathbf{H}\mathbf{x}_{a})$ 

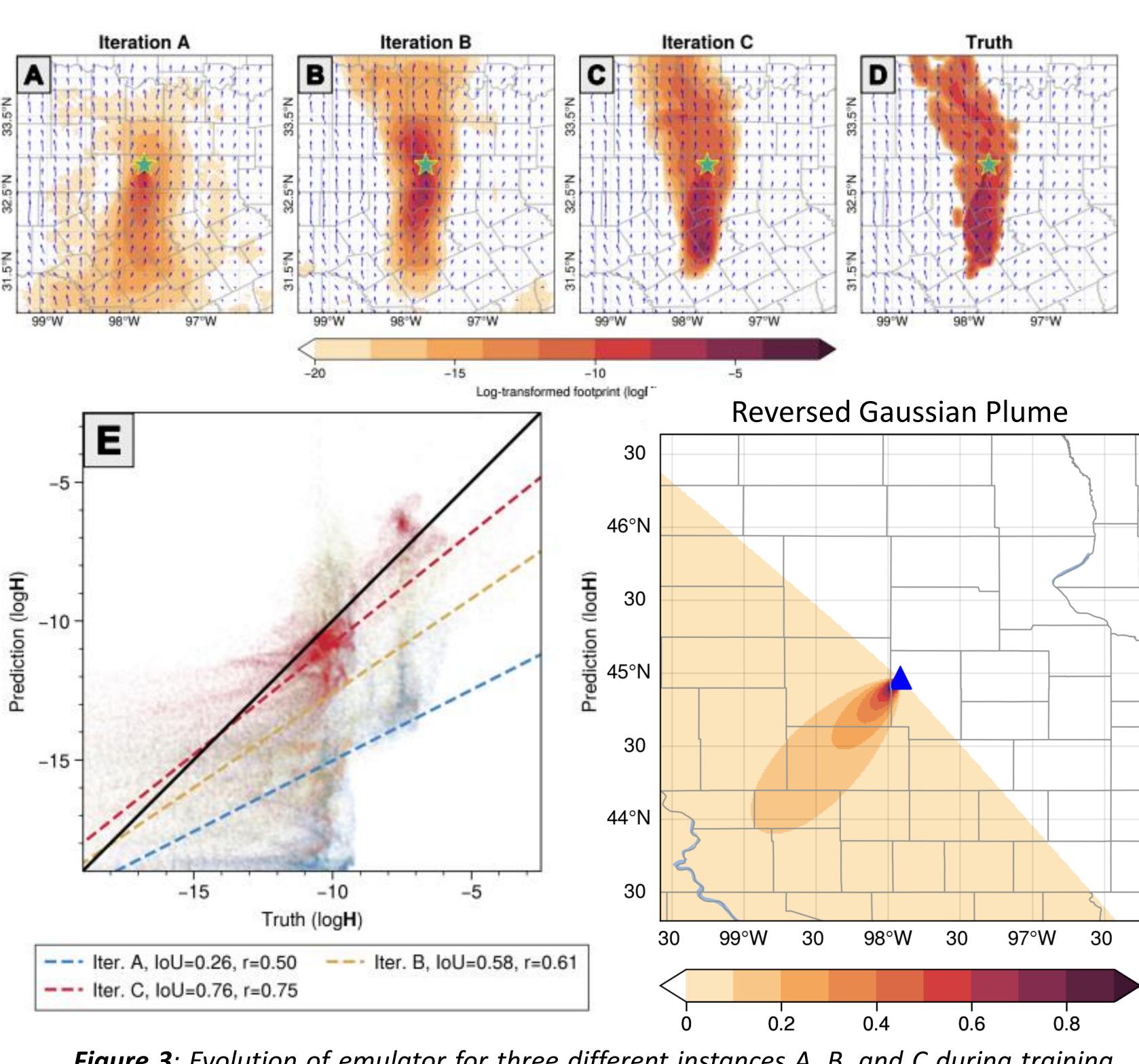
Atmospheric transport relates observations to emissions using first equation. We can estimate emissions based on the second equation which uses prior and observations error covariance matrices.

## 3. Training data

#### Generated with STILT model



**Figure 2**: Regions used in this study for development and evaluation of the emulator. **(A)** is the San Francisco Bay Area, CA and **(B)** is the Barnett Shale, TX region. The red dots represents locations of receptors for which footprints were constructed.



*Figure 3*: Evolution of emulator for three different instances A, B, and C during training. Figure D shows the "truth" (STILT footprint). Figure E shows the comparison between predictions and truth for A, B, and C.

#### 5. Estimating emission fluxes using emulator

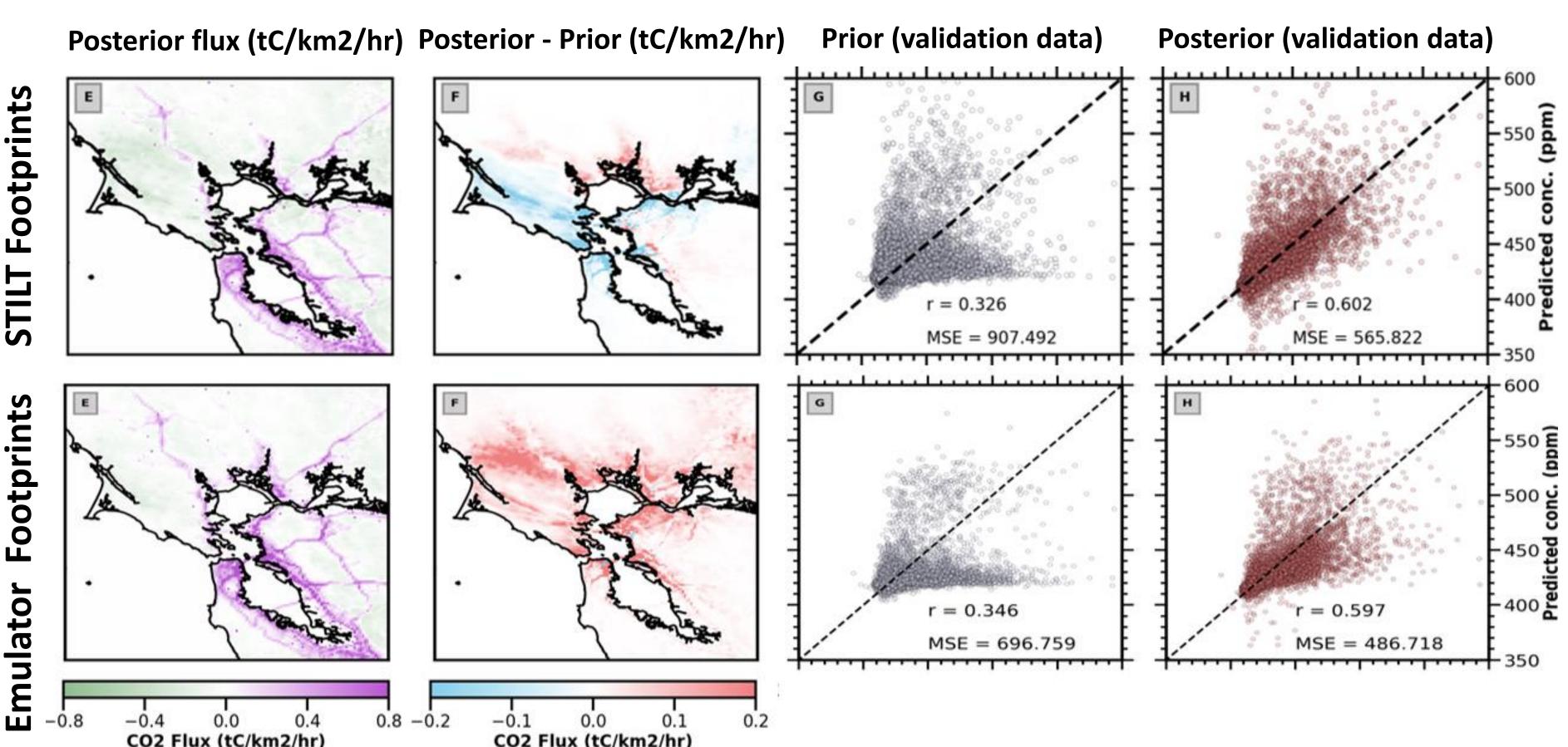
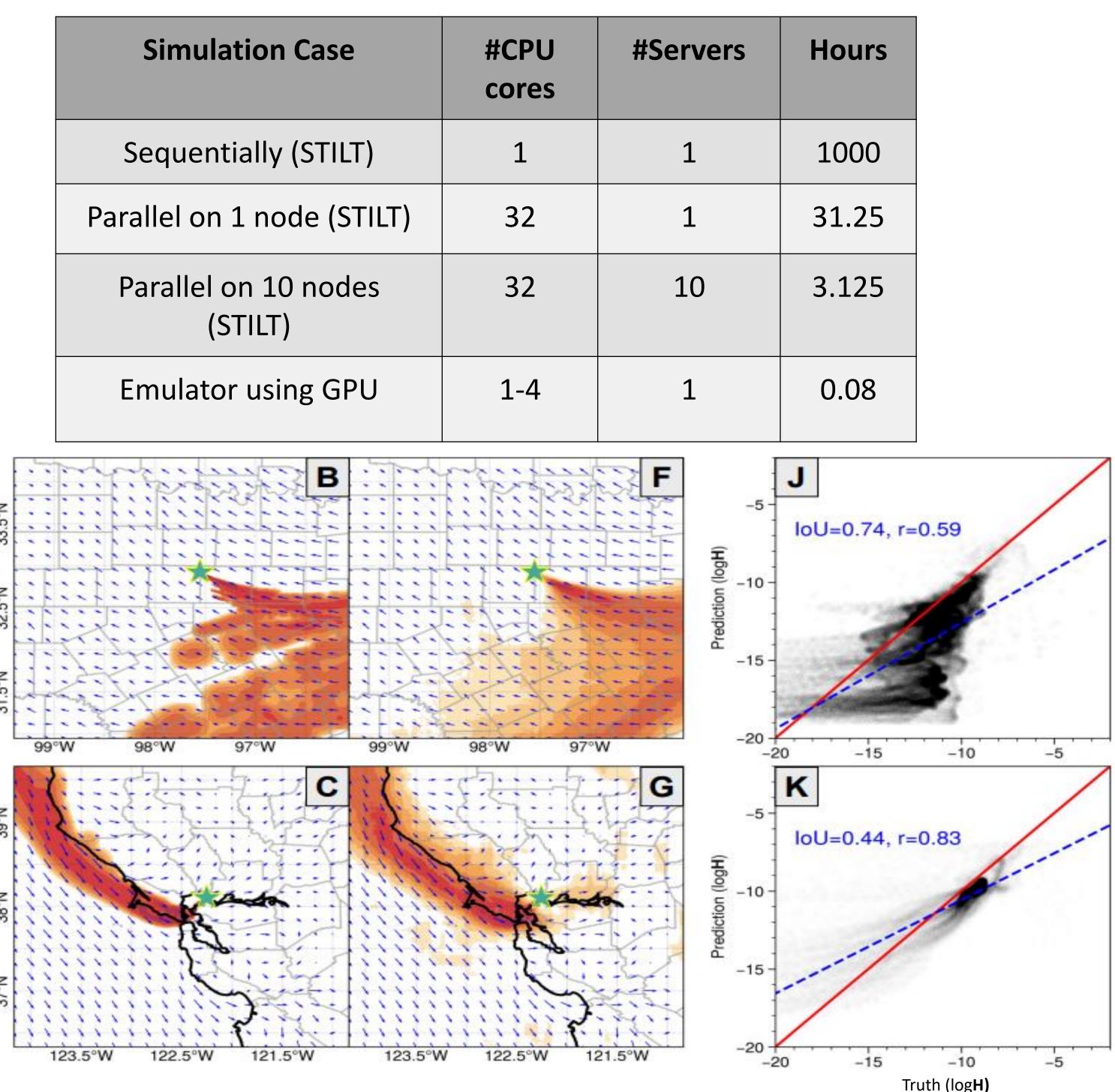


Figure 5: CO2 flux inversion in San Francisco Bay Area (replicating Turner et. al., 2020). This figure shows posterior emission fluxes, their difference with prior from Feb – April 2020. The next two columns are comparisons between predicted and observed concentration from the data independent from flux inversion.

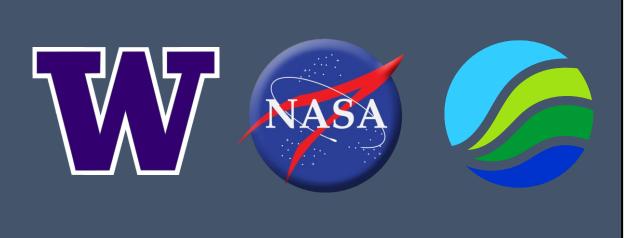
### 4. Development of deep learning emulator



dataset).

- Independent validation data and emission flux comparison shows that the magnitude and spatial patterns of footprints are well-predicted Further, we are working on increasing the generalizability of the
- emulator over the CONUS Increasing the scope of emulator to the footprints for the satellite obs.
- Use the emulator to compute footprints on the fly for dense observations and near-real-time emission monitoring.

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#### **Table 1**: Comparison of computational & storage expenses for constructing footprints for 1000 measurements using STILT vs emulator

	#CPU cores	#Servers	Hours
	1	1	1000
)	32	1	31.25
	32	10	3.125
	1-4	1	0.08

Figure 4: Comparison of footprints generated with emulator against STILT footprints for validation data (independent from the model training

#### 6. Conclusion & future work

We have developed a deep learning emulator which is trained on footprints simulated using full-physics based STILT model.

# 7. Acknowledgments